

Researching Adventures

Make a Map GLYPH

Make a map. Start with a 12" x 18" piece of paper. Choose a light, neutral color. Follow the directions below and find the appropriate information so that your map is complete.

- ___ 1. The name on the map will be the same as a fictional county mentioned in many novels and short stories by W. Faulkner. Find out the name of this county and write in on the northern border of the map. Draw a compass rose below it.

- ___ 2. Create four main streets for the town. Make your map show two sets of parallel lines. One set should be perpendicular to the other set.

- ___ 3. Find out what organization Clara Barton started. Use an appropriate symbol and put it on a building that is in the northeast part of town on your map.

- ___ 4. Put a landmark in the center of town. Find out what unusual piece of architecture is in St. Louis, Missouri and put a similar structure on your map.

- ___ 5. When you have four houses on the same property in the game Monopoly what can you buy? Put three of them on one vertically running street.

- ___ 6. Name your streets. Use the names of any of the brothers and sisters of Zeus.

- ___ 7. If your school is less than 15 years old, add 5 brown houses to the horizontal streets. If your school is greater than 15 years old, add 5 yellow houses to the horizontal streets.

Follow the directions. Check your notes and be sure you have all the correct inclusions for your map. Be creative and colorful when you write names on the map and create buildings. Add some animals and foliage to the map.